

# Package ‘sdsfun’

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**Title** Spatial Data Science Complementary Features

**Version** 0.3.0

**Description** Wrapping and supplementing commonly used functions in the R ecosystem related to spatial data science, while serving as a basis for other packages maintained by Wenbo Lv.

**License** GPL-3

**Encoding** UTF-8

**URL** <https://stsc1.github.io/sdsfun/>, <https://github.com/stsc1/sdsfun>

**BugReports** <https://github.com/stsc1/sdsfun/issues>

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**Imports** dplyr, geosphere, magrittr, purrr, sf, spdep, stats, tibble

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**Config/testthat/edition** 3

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dummy_tbl	<i>transforming a category tibble into the corresponding dummy variable tibble</i>
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## Description

transforming a category tibble into the corresponding dummy variable tibble

## Usage

```
dummy_tbl(tbl)
```

## Arguments

tbl            A tibble or data.frame.

## Value

A tibble

## Examples

```
a = tibble::tibble(x = 1:3,y = 4:6)
dummy_tbl(a)
```

---

dummy_vector	<i>transforming a categorical variable into dummy variables</i>
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---

**Description**

transforming a categorical variable into dummy variables

**Usage**

```
dummy_vector(x)
```

**Arguments**

x                    An integer vector or can be converted into an integer vector.

**Value**

A matrix.

**Examples**

```
dummy_vector(c(1, 1, 3, 2, 4, 6))
```

---

fuzzyoverlay	<i>spatial fuzzy overlay</i>
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**Description**

spatial fuzzy overlay

**Usage**

```
fuzzyoverlay(formula, data, method = "and")
```

**Arguments**

formula            A formula of spatial fuzzy overlay.  
data                A data.frame or tibble of discretized data.  
method             (optional) Overlay methods. When method is and, use min to do fuzzy overlay;  
and when method is or, use max to do fuzzy overlay. Default is and.

**Value**

A numeric vector.

**Note**

Independent variables in the data provided to `fuzzyoverlay()` must be discretized variables, and dependent variable are continuous variable.

**Examples**

```
sim = tibble::tibble(y = stats::runif(7,0,10),
                    x1 = c(1,rep(2,3),rep(3,3)),
                    x2 = c(rep(1,2),rep(2,2),rep(3,3)))
fo1 = fuzzyoverlay(y~x1+x2,data = sim, method = 'and')
fo1
fo2 = fuzzyoverlay(y~x1+x2,data = sim, method = 'or')
fo2
```

---

inverse\_distance\_swm    *construct inverse distance weight*

---

**Description**

Function for constructing inverse distance weight.

**Usage**

```
inverse_distance_swm(sfj, power = 1, bandwidth = NULL)
```

**Arguments**

<code>sfj</code>	Vector object that can be converted to <code>sf</code> by <code>sf::st_as_sf()</code> .
<code>power</code>	(optional) Default is 1. Set to 2 for gravity weights.
<code>bandwidth</code>	(optional) When the distance is bigger than <code>bandwidth</code> , the corresponding part of the weight matrix is set to 0. Default is <code>NULL</code> , which means not use the <code>bandwidth</code> .

**Details**

The inverse distance weight formula is  $w_{ij} = 1/d_{ij}^\alpha$

**Value**

A inverse distance weight matrices with class of `matrix`.

**Examples**

```
library(sf)
pts = read_sf(system.file('extdata/pts.gpkg',package = 'sdsfun'))
wt = inverse_distance_swm(pts)
wt[1:5,1:5]
```

---

normalize_vector	<i>normalization</i>
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**Description**

normalization

**Usage**

```
normalize_vector(x, to_left = 0, to_right = 1)
```

**Arguments**

x	A continuous numeric vector.
to_left	(optional) Specified minimum. Default is 0.
to_right	(optional) Specified maximum. Default is 1.

**Value**

A continuous vector which has normalized.

**Examples**

```
normalize_vector(c(-5,1,5,0.01,0.99))
```

---

sf_distance_matrix	<i>generates distance matrix</i>
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**Description**

Generates distance matrix for sf object

**Usage**

```
sf_distance_matrix(sfj)
```

**Arguments**

sfj	An sf object or can be converted to sf by <code>sf::st_as_sf()</code> .
-----	---

**Value**

A matrix.

**Examples**

```
library(sf)
pts = read_sf(system.file('extdata/pts.gpkg',package = 'sdsfun'))
pts_distm = sf_distance_matrix(pts)
pts_distm[1:5,1:5]
```

---

sf_geometry_name	<i>sf object geometry column name</i>
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---

**Description**

Get the geometry column name of an sf object

**Usage**

```
sf_geometry_name(sfj)
```

**Arguments**

sfj            An sf object.

**Value**

A character.

**Examples**

```
library(sf)
gzma = read_sf(system.file('extdata/gzma.gpkg',package = 'sdsfun'))
sf_geometry_name(gzma)
```

---

sf_geometry_type	<i>sf object geometry type</i>
------------------	--------------------------------

---

**Description**

Get the geometry type of an sf object

**Usage**

```
sf_geometry_type(sfj)
```

**Arguments**

sfj            An sf object.

**Value**

A lowercase character vector

**Examples**

```
library(sf)
gzma = read_sf(system.file('extdata/gzma.gpkg',package = 'sdsfun'))
sf_geometry_type(gzma)
```

---

sf_utm_proj_wgs84	<i>generates wgs84 utm projection epsg coding character</i>
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---

**Description**

Generates a utm projection epsg coding character corresponding to an sf j object under the WGS84 spatial reference.

**Usage**

```
sf_utm_proj_wgs84(sfj)
```

**Arguments**

sfj                    An sf object or can be converted to sf by sf::st\_as\_sf().

**Details**

For more details, please refer to <https://zhuanlan.zhihu.com/p/670055831>.

**Value**

A character.

**Examples**

```
library(sf)
gzma = read_sf(system.file('extdata/gzma.gpkg',package = 'sdsfun'))
sf_utm_proj_wgs84(gzma)
```

`sf_voronoi_diagram`     *generates voronoi diagram*

---

**Description**

Generates Voronoi diagram (Thiessen polygons) for sf object

**Usage**

```
sf_voronoi_diagram(sfj)
```

**Arguments**

`sfj`                    An sf object.

**Value**

An sf object of polygon geometry type or can be converted to this by `sf::st_as_sf()`.

**Note**

Only sf objects of (multi-)point type are supported to generate voronoi diagram and the returned result includes only the geometry column.

**Examples**

```
library(sf)
pts = read_sf(system.file('extdata/pts.gpkg',package = 'sdsfun'))
pts_v = sf_voronoi_diagram(pts)

library(ggplot2)
ggplot() +
  geom_sf(data = pts_v, color = 'red',
          fill = 'transparent') +
  geom_sf(data = pts, color = 'blue', size = 1.25) +
  theme_void()
```

---

`spdep_contiguity_swm`     *constructs spatial weight matrices based on contiguity*

---

**Description**

Constructs spatial weight matrices based on contiguity via spdep package.



**Usage**

```
spdep_contiguity_swm(
  sfj,
  queen = TRUE,
  k = NULL,
  order = 1L,
  cumulate = TRUE,
  style = "W",
  zero.policy = TRUE
)
```

**Arguments**

sfj	An sf object or can be converted to sf by <code>sf::st_as_sf()</code> .
queen	(optional) if TRUE, using queen contiguity, otherwise rook contiguity. Default is TRUE.
k	(optional) The number of nearest neighbours. Ignore this parameter when not using distance based neighbours to construct spatial weight matrices.
order	(optional) The order of the adjacency object. Default is 1.
cumulate	(optional) Whether to accumulate adjacency objects. Default is TRUE.
style	(optional) style can take values W, B, C, and S. More to see <code>spdep::nb2mat()</code> . Default is W.
zero.policy	(optional) if FALSE stop with error for any empty neighbour sets, if TRUE permit the weights list to be formed with zero-length weights vectors. Default is TRUE.

**Value**

A matrix

**Note**

When k is set to a positive value, using K-Nearest Neighbor Weights.

**Examples**

```
library(sf)
gzma = read_sf(system.file('extdata/gzma.gpkg', package = 'sdsfun'))

wt1 = spdep_contiguity_swm(gzma, k = 6, style = 'B')
wt2 = spdep_contiguity_swm(gzma, queen = TRUE, style = 'B')
wt3 = spdep_contiguity_swm(gzma, queen = FALSE, order = 2, style = 'B')
```

---

spdep\_distance\_swm     *constructs spatial weight matrices based on distance*

---

## Description

Constructs spatial weight matrices based on distance via spdep package.

## Usage

```
spdep_distance_swm(
  sfj,
  kernel = NULL,
  k = NULL,
  bandwidth = NULL,
  power = 1,
  style = "W",
  zero.policy = TRUE
)
```

## Arguments

sfj	An sf object or can be converted to sf by <code>sf::st_as_sf()</code> .
kernel	(optional) The kernel function, can be one of uniform, triangular,quadratic(epanechnikov),quartic and gaussian. Default is NULL.
k	(optional) The number of nearest neighbours. Default is NULL. Only useful when kernel is provided.
bandwidth	(optional) The bandwidth, default is NULL. When the spatial reference of sf object is the geographical coordinate system, the unit of bandwidth is km. The unit used in the projection coordinate system are consistent with those used in the sf object coordinate system.
power	(optional) Default is 1. Useful when kernel is not provided.
style	(optional) style can take values W, B, C, and S. More to see <code>spdep::nb2mat()</code> . Default is W. For spatial weights based on distance functions, a style of B means using the original value of the calculated distance function.
zero.policy	(optional) if FALSE stop with error for any empty neighbour sets, if TRUE permit the weights list to be formed with zero-length weights vectors. Default is TRUE.

## Details

five different kernel weight functions:

- uniform:  $K_{(z)} = 1/2, \text{for } |z| < 1$
- triangular  $K_{(z)} = 1 - |z|, \text{for } |z| < 1$
- quadratic (epanechnikov)  $K_{(z)} = \frac{3}{4} (1 - z^2), \text{for } |z| < 1$

- quartic  $K(z) = \frac{15}{16}(1 - z^2)^2$ , for  $|z| < 1$
- gaussian  $K(z) = \frac{1}{\sqrt{2\pi}}e^{-\frac{z^2}{2}}$

For the equation above,  $z = d_{ij}/h_i$  where  $h_i$  is the bandwidth

### Value

A matrix

### Note

When kernel is setting, using distance weight based on kernel function, Otherwise the inverse distance weight will be used.

### Examples

```
library(sf)
pts = read_sf(system.file('extdata/pts.gpkg', package = 'sdsfun'))

wt1 = spdep_distance_swm(pts, style = 'B')
wt2 = spdep_distance_swm(pts, kernel = 'gaussian')
wt3 = spdep_distance_swm(pts, k = 3, kernel = 'gaussian')
wt4 = spdep_distance_swm(pts, k = 3, kernel = 'gaussian', bandwidth = 10000)
```

---

spdep_nb	<i>construct neighbours list</i>
----------	----------------------------------

---

### Description

construct neighbours list

### Usage

```
spdep_nb(sfj, queen = TRUE, k = NULL, order = 1L, cumulate = TRUE)
```

### Arguments

sfj	An sf object or can be converted to sf by <code>sf::st_as_sf()</code> .
queen	(optional) if TRUE, using queen contiguity, otherwise rook contiguity. Default is TRUE.
k	(optional) The number of nearest neighbours. Ignore this parameter when not using distance based neighbours.
order	(optional) The order of the adjacency object. Default is 1.
cumulate	(optional) Whether to accumulate adjacency objects. Default is TRUE.

**Value**

A neighbours list with class nb

**Note**

When k is set to a positive value, using K-Nearest Neighbor

**Examples**

```
library(sf)
pts = read_sf(system.file('extdata/pts.gpkg', package = 'sdsfun'))

nb1 = spdep_nb(pts, k = 6)
nb2 = spdep_nb(pts, queen = TRUE)
nb3 = spdep_nb(pts, queen = FALSE, order = 2)
```

---

spdep\_skater

*spatial c(k)luster analysis by tree edge removal*


---

**Description**

SKATER forms clusters by spatially partitioning data that has similar values for features of interest.

**Usage**

```
spdep_skater(sfj, k = 6, nb = NULL, ini = 5, ...)
```

**Arguments**

sfj	An sf object of observation data. Please ensure that the attribute columns are included in the SKATER analysis.
k	(optional) The number of clusters. Default is 6.
nb	(optional) A neighbours list with class nb. If the input nb is NULL, it will be constructed automatically using spdep_nb().
ini	(optional) The initial node in the minimal spanning tree. Default is 5.
...	(optional) Other parameters passed to spdep::skater().

**Value**

A numeric vector of clusters.

**Examples**

```
library(sf)
gzma = read_sf(system.file('extdata/gzma.gpkg',package = 'sdsfun'))
gzma_c = spdep_skater(gzma,8)
gzma$group = gzma_c
plot(gzma["group"])
```

---

standardize\_vector      *standardization*

---

**Description**

To calculate the Z-score using variance normalization, the formula is as follows:

$$Z = \frac{(x - \text{mean}(x))}{\text{sd}(x)}$$

**Usage**

```
standardize_vector(x)
```

**Arguments**

x                      A numeric vector

**Value**

A standardized numeric vector

**Examples**

```
standardize_vector(1:10)
```

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